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Johnson County Youth Soccer League(JCYS) Metro United Soccer Club (MUSC)

Modifications to the Laws of the Game For U11- U14 Games

The recreational program of the JCYS shall adhere to USSSA bylaws, rules and policies. The Metro United Soccer Club (MUSC) shall adhere to Kansas State Youth Soccer Association’s bylaws, rules, and policies. JCYS and MUSC must adhere to the “Laws of the Game” as prescribed by the Federation International De Football Association (FIFA, www.FIFA.com) with the following clarifications and modifications:

1. Recreational Team

The JCYS / MUSC administered league is a recreational program and all teams must adhere to the KSYS and USSSA definition of a recreational team. As such:

- (a) The use of tryouts, invitations, recruiting *or any like process* to roster players selectively to any team on the basis of talent or ability is prohibited, and the coach may not exclude any previously rostered player;
- (b) JCYS and MUSC accepts as participants in the league any and all eligible youths (subject to reasonable terms of registration) and will be responsible for assignment of players to teams;
- (c) Each player must play at least one half of each game except for reasons of injury, illness, discipline or reasonable cause; and
- (d) Teams are required to accept player assignments provided there is room on the roster.

Recreational soccer is an introduction to the game where the players face less pressure so they can learn, make mistakes and grow. It is also designed to be a social experience and children are often grouped by neighborhood and school. For these reasons, JCYS and MUSC recreational teams are to be open to ALL children. When a child is cut from a team these purposes are defeated and we risk child leaving soccer forever and the parents of that child defaming the soccer program and discouraging others from ever joining.

A coach who accepts a recreational team and then treats it as a competitive team by cutting players, or failing to give adequate playing time is to be removed as a coach and may face other penalties, including, but not limited to; suspension for up to one year from all involvement in soccer, be it as a coach, player, referee or club official and/or total expulsion from MUSC or JCYS.

2. Game and Team Format

Game	Field	Center	Goal	Penalty	Goal	Min #	Penalty	Max.	Periods	Ball
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Format	Size	Circle Radius	Size	Area	Area	Players	Kick	Roster Size	of Play	Size
8v8	80x60	25 ft.	7x21	18 yards	6 yards	6	36 ft.	16	30 min. halves	4
11v11	110x70	30 ft.	8x24	18 yards	6 yards	8	36 ft.	18	35 min. halves	5

The half-time interval shall be 5 minutes. If playing cross-division games, the younger team's ball size and the older team's period of play will be used.

Players and substitutes are limited to rostered players only. Rostered players are players listed on the official team roster with the Club Registrar at the time of the game with player identification cards (for 8 v 8 & above) indicating that they are members of those teams.

No team will be permitted to utilize the penalty area for warm-ups on the game fields. Teams should utilize the area outside of the penalty area for any pre-game activities to alleviate additional wear and tear on the fields. The only activity permitted will be one player and one coach warming up the goalie. At no time should more than one player be performing any drills, or practice shooting in the penalty area. All activities prior to the game (first or second half) should be outside of the penalty area.

3. Charging the Goalkeeper

JCYS and MUSC emphasizes the protection of the Goalkeeper while in the penalty Area. Charging the Goalkeeper is not allowed while the Goalkeeper has control of the ball in the Penalty Area. For the purposes of youth development and safety, **the Goalkeeper is in control** of the ball when **touching** the ball with any part of his/her arm or hands. Once the Goalkeeper has rolled or dropped the ball deliberately to play with the feet (he/she cannot pick the ball up again), then the Goalkeeper may be charged as any field player. The Club follows the generally accepted rule in American youth soccer, which is that any charging of the goalkeeper is a violation that shall result in an indirect free kick. Highly dangerous or intentionally violent charges of the goalkeeper may result in the giving of a yellow or red card at the discretion of the referee.

4. Uniforms and Equipment

All players on JCYS and MUSC teams are required to wear a uniform that clearly identifies the team as a JCYS or MUSC team. Clearly identifies means the Club logo is on their jersey and visible while they are playing. Until 2012, acceptable MUSC logos will include SSC, SWU, and MUSC logos. If no acceptable JCYS or MUSC logo is present on the jersey, then the match will be forfeited. The MUSC logo can be found on the club website at www.metrounitedsc.org/coaches_forms. Players in the JCYS league must order jerseys through JCPRD.

Players shall not be allowed to wear any type of jewelry, which includes earrings, watches, bracelets, and necklaces. Players who must wear medically required bracelets or necklaces shall be allowed to play after the device has been securely wrapped and checked by the referee. No toe cleats on shoes are allowed. Shin guards are required and must be fully covered by socks. A cast or brace may be covered and worn only if, at the discretion of the referee, it is not dangerous and it does not give the player an unfair advantage. The referee has the final discretion to decide whether any equipment or clothing is safe.

5. Home Team Responsibilities

The Home Team shall be responsible for:

- The game ball,
- Switching to their conflict jerseys.

6. Referees and Game Time Deadline for Forfeit

All referees will be USSF certified. Referee's decision is final. All games will be assigned a Center Referee and two Assistant Referees.

If a team cannot field the required minimum number of players by game time, the game will result in a forfeit. The game will not be rescheduled. If a game is forfeited due to an insufficient number of players, a lack of player cards at halftime, terminated by the referee or Field Marshal before official time has expired, or any other action that results in the game being officially ended, the game is no longer an official match and referees will not be allowed to officiate.

7. Termination of a Game by Sportsmanship

If a team is losing by 10 or more goals at halftime, the referee should contact the losing coach at the half and verify whether or not they want to continue

playing the game. If they want to continue playing after half time, they will not be asked again to call the game once the second half of play has begun. If the losing coach decides to call the game at half time, the referee will notify the other coach and the game will end.

8. Player Cards

Player cards, laminated with player pictures firmly attached, are required for all JCYS and MUSC matches. The Club will require each team to present their player cards to the referees before a match is played. Teams without their player cards will be allowed to play one half of the game and must present the cards at half-time. If the team is unable to present them at half-time, the game will be forfeited. If any number of players do not have a player card, those players will not be able to continue playing the game after 1/2 time. If the team is no longer able to field the minimum number of players, then the game is forfeited. If the team can field the minimum number of players with player cards, the game will continue after 1/2 time. Teams missing their player cards should contact the club administrator in sufficient time to have the player cards reprinted.

9. Dual Rostering

No player registered/rostered on any competitive team will be permitted to compete on a JCYS or MUSC recreational team.

Any player with MUSC wishing to be multiple rostered must complete a KSYSA Multiple Roster Request form. This form will designate the player's "primary" and "secondary" teams and must be signed by the player, his/her parent or legal guardian, and a coach from each involved team. The player's primary team and secondary team must be in different age divisions with the primary team being the lower age division.

10. Paid Coaches

Coaches are not allowed to be paid by the recreational teams they coach.

11. Sideline Conduct

Coaches (up to 3) & players and parents will be situated on opposite touchlines. The coach that arrives to the game first will select the field half his/her team occupies. Positive coaching from the touchline is permitted by the coach(es). No one is permitted to coach or cheer along the goal-line. Coaches moving up and down the touchline must move behind the opposing team when on their field half. No coaches, players, or fans are allowed

between the restraining and touchlines. Coaches are not permitted on the field during the match, unless there is an injury or other stoppage of play *and* the referee has signaled for the coach to enter onto the field.

Parents must remain on the same half of the field as their team's sideline. No parents shall coach from the touchline.

12. Misconduct

Coaches are responsible for their fans. Coaches and parents may be cautioned or ejected for misconduct. Where the Laws state that a referee will penalize a player, those penalties are extended to include coaches, parents, or other persons attending a JCYS or MUSC Game. Red cards issued against players, coaches, or fans will result in a one game suspension (the next scheduled game for the player, coach or fan). A suspension means the player/coach/fan cannot be present at the park while the game is taking place. The Club has the right to further sanction players, coaches, and fans.

13. Alcohol & Tobacco

NO alcoholic beverages or tobacco products are permitted at soccer games.

14. Pets at the Game Fields

Pets are not permitted at the game fields.