

VOLLEYBALL

1. The official USA Volleyball Rules will be used with exception of league adaptations.
2. GAME TIME IS FORFEIT TIME.
If a team does not have enough players for the first game of the match, the first game is forfeited. If after 10 minutes the team does not have enough players, the remaining games are forfeited. Forfeits will be scored 25-0.
3. REC & INTERMEDIATE: 3 games with 14 minute time limit
POWER: 3 games with 17 minute time limit
4. Each team is allowed 2 time outs per match
Game clock runs during all time outs
No time outs are allowed during the last 2 minutes of match
5. 3 games to 25 points
Rally scoring points will be scored on each rally. If the receiving team wins the rally, they score a point and gain the service.
If the leading team does not have a 2 point advantage, play shall continue until a team has a 2 point advantage.
If time limit has expired and the score is tied, play shall continue until a team has a 1 point advantage.
6. Coed leagues must have a minimum of 2 male and 2 female players to start. Teams may play with 5 players, 2 male and 3 female or vice-versa. The line up must rotate male, female, when using 4 or 6 players.
If the ball is hit on the same side two or more times, it must be hit at least once by a female.
7. A ball hitting the ceiling may be played if the ball comes back into the court side of team that hit the ball; except on serves or if the ball hitting the ceiling is the third hit by a team.
8. The referee is considered the official scorekeeper of the match.
9. League results are based upon the total number of games won.

BASKETBALL

1. The official High School Basketball Rules of the current calendar year will be used with exception of league adaptations.
2. GAME TIME IS FORFEIT TIME.
If a team has less than the four player minimum, the game clock will start with a 10 minute grace period. After 10 minutes the game will be called a forfeit. If the fourth player arrives during the grace period, the game will begin with the time remaining on the clock.
3. Teams must have 4 players to start a game. Teams may play with 4, 3, or 2 players until the opposing team compiles a 20 point or more advantage. At that time the game will be terminated.
4. A game shall consist of (2) 20 minute halves.
The clock shall stop on all violations in the last 2 minutes of each half. The clock will not stop the last 2 minutes of the 2nd half if one team leads by 20 or more points.
The clock shall run continuously in all other situations with the exception of time outs.
Each team is allowed 2 time outs per half.
Overtime shall consist of a 3 minute period. The clock will stop for all violations. Each team is allowed 1 additional time out.
5. **NO DUNKING. Dunking will result in a technical foul and ejection of the offending player.**
6. **NO PROFANITY. Profanity will result in a technical foul.**
7. Any player ejected from a game will face a suspension from the league. Suspension lengths will be determined by the league specialist.
A player ejected twice during the course of a session for any reason is automatically suspended for the remainder of the session.
8. Teams must furnish their own uniforms. Uniforms will consist of shirts that are like in color with a number on the front or back.

GENERAL INFORMATION

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