



JCPRD LEAGUE RULES

LEAGUE AUTHORITY

1. The operation of these leagues will be fully governed by the policies and regulations set forth by the Johnson County Park and Recreation District Board of Commissioners.
2. The League Specialist and authorized staff will be responsible for the overall operation of these leagues.
3. The Johnson County Park and Recreation District, its staff and its agents, will not be responsible for any injuries or accidents incurred by players or spectators.
4. **ALL PLAYERS MUST SIGN THE REQUIRED RELEASE FORM.**

By signing the player contract, the teams and players agree to abide by all regulations established by the league. They further agree to hold harmless Johnson County Park and Recreation District, its staff, officials, sponsors, and all other participants from any injury sustained due to participation in this league either during practice or games.

PLAYER AND TEAM CONDUCT

1. The Johnson County Park and Recreation District reserves the authority to forfeit any game in which an infraction of league rules has been committed.
2. The Johnson County Park and Recreation District reserves the right to remove any player from competition for the entire season for directing harmful or abusive language at officials, league supervisors, or individuals of the opposing teams and for unsportsmanlike conduct of any variety.
3. No alcoholic beverages or beer are allowed on JCPRD premises by anyone. Such infractions may result in suspension of a player or team.
4. Any player ejected from a game will face a suspension from the league. Suspension length will be determined by the league specialist.

PROTEST PROCEDURE

In order to protest, ALL of the following must happen:

1. At the time of the protest, the team manager must notify the official in order to have it recorded on the official scoresheet.
2. Submit a typed protest to the Johnson County Park and Recreation District League Specialist's office by 5:00pm the next working day. Friday, Saturday, and Sunday games must be turned in the following Monday by 5:00pm.
3. The typed protest must be accompanied by a \$25.00 protest fee.
4. The League Specialist will make every attempt to have a final decision in 72 hours.
5. If the protest is upheld, the protest fee is returned. If the protest is not upheld, the protest fee is deposited into the league account.
6. There is no protest of judgement calls.

STANDING TIE BREAKER

If 2 or more teams have identical records at the end of league play or prior to standings competition, the following shall be the methods used to award standings, in the following order of importance.

1. A team forfeit will automatically drop a team to the next lower place.
2. Head to Head competition: number of games won versus lost. (If tied, the point differential of the games between those teams will decide the team ahead.)
3. If teams are still tied, the team with the fewest points allowed in all league games.
4. If teams are still tied, the teams with the most points scored in all league games.
5. If teams are still tied, the greatest difference between points scored and allowed in all league games.
6. Coin flip with both managers present.